Shadowrun Vehicle Sheet

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General Data

Player	
Character	
Vehicle:	
Type:	
Value:	
Handling:	Speed:
Body:	Armor:
Signature:	Autopilot:
Hardpoints:	Firmpoints:
Sensors:	Seating:
CF:	Tires:
Fuel type:	Rate:
Fuel type:	Rate:

Modifications

	Rating		Rating

Condition Monitor

Destroyed	10	No
	9	
	8	
	7	
Severe	6	+3/-3 50%
	5	
	4	
Moderate	3	+2/-2 75%
	2	
Light	1	+1/-1
	Damage	Trgt/Init Speed

Weapons

	Location	Type	Mode	Short-4	Medium-5	Long-6	Extreme-9	Ammo	Damage	Mods	Silencer	Recoil

Vehicle Notes

Gear

	Quantity	Rating		Quantity	Rating		Quantity	Rating		Quantity	Rating

Dice Pools

IVIS						

Drones

	Qty		Qty